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# Adding/Editing Visual Perspectives

The following section describes how to work with the editor of visual perspectives when adding a new visual perspective or editing the existing one. A visual perspective defines how the screen of the application looks like to the user in the Operation Mode (see [Visual Perspective](#)).

The typical screen layout of an application in the Operation Mode is shown in the [User Interface](#) section. As explained in this section the screen layout may consist of several areas (frames):

- Banner
- Top bar
- Footer
- Main page
- Status Pane
- Left Pane
- Right Pane

Each frame may consist of one or more *tabs* and each tab may contain one or more *content panels*.

The editor of visual perspectives allows configurators to customize the appearance of frames, tabs and content panels. It is also possible to define several such screen layouts for the system and switch between them when necessary.

See also [Working with Visual Perspective Editor](#)

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