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MOBILE CAMERA GET INTO

This action opens a photo library on a mobile device that the user logged in from, allows the user to select a picture from the library and then writes the result into the specified Picture attribute of the specified business object. Note that this action can only be used in native mobile applications - it will not work in a browser.

Syntax

```
MOBILE CAMERA GET INTO AttributeIdentifier() [ WITH StringLiteral() = StringLiteral() ( , StringLiteral() = StringLiteral()* ]
```

where AttributeIdentifier is the identifier of the attribute to write the result into (the attribute must be of the Picture Type),

Example

```
MOBILE CAMERA GET INTO MyObject.MyPictureAttribute
```

You can also optionally specify different properties defining how the photo library will behave. See the [MOBILE CAMERA SNAP INTO](#) action for more details.

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