

Table of Contents

DISPLAY PERSPECTIVE	2
<i>Syntax</i>	2
<i>Example</i>	2

[Actions](#), [Action List](#), [UI](#), [Process](#), [Visual Perspective](#)

DISPLAY PERSPECTIVE

This action displays the specified visual perspective on the screen.

Syntax

```
DISPLAY PERSPECTIVE (Id() | StringLiteral())
```

where `Id()` or `StringLiteral()` is the name of the visual perspective to be displayed.

Example

```
DISPLAY PERSPECTIVE 'My perspective'
```

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